

MIRAGE

Description

Mirage is an optical, fragmented screen made from shifting shards and multi-axis linework that creates visual vibration as you move past it. It's designed for bold architectural statements where transparency and energy matter more than privacy.

Performance & Selection Criteria

- **Openness:** 39.0%
- **Visual Screening:** 60 / 100
- **Pattern Scale:** 80 / 100
- **Rotation Tolerance:** 75 / 100
- **Structural Fragmentation Risk:** 70 / 100
- **Sightline Interruption:** Medium
- **Shade Factor:** ~45%
- **Style Family:** Deconstructivist / Kinetic / Modernist
- **Backlighting Compatibility:** Very strong – high light transmission
- **Typical Applications:** Retail storefronts, feature walls in high-traffic areas, architectural cladding, statement partitions

